



ABOUT US & FUNDING

CREATIVE ACTIVE LIVES CIC / DIGITRIBE / MINEMANIA

Creative Active Lives CIC runs DigiTribe and MineMania, providing social, creative and educational opportunities for neurodivergent children and young people (whether they have a diagnosis or not). We specialise in supporting those with anxiety, emotional-based school avoidance, social and communication differences, trauma, and young people who don't thrive in traditional environments. Our work spans ages 6–25.

We use gaming and digital creativity as an alternative pathway into learning, confidence building, and connection. Our approach works because many young people feel safest and most able to be themselves in digital spaces, especially when school is not viable or accessible. Our team combines youth work, play work, digital skills, and trauma-informed practice to create safe, inclusive spaces both online and offline.

We operate across the Black Country, with a new DigiTribe Hub on Halesowen High Street offering in-person sessions, alongside a full timetable of online social groups, digital learning, and 1:1 support.

We are a Sandwell HAF provider and were named Sandwell's HAF Provider of the Year 2024. We also work in partnership with Go Play Sandwell to run inclusive play sessions, and run HAF holiday camps, play days, and community sessions for local families.

We were awarded the Excellence in Youth Impact Award at the Social Economy Awards 2025.

OUR MINECRAFT SERVER

Our MineMania Minecraft server is approved by Mojang and GamerSafer as a safeguarded, high-quality server after undergoing rigorous assessment. This allows children to access a safeguarded, moderated, multiplayer environment supported by trained staff.

WHAT WE OFFER

Online Social Groups: Minecraft, Roblox, Lego, creative digital arts, game-making, coding, E-Sports and more. These groups support communication, routine, confidence and social connection for children who may otherwise be isolated.

1:1 Mentoring and Support: Structured short- or long-term sessions for young people who need individual attention, especially those with anxiety, school avoidance, trauma histories, PDA profiles, or who are unable to cope in group settings.

Educational and Social Group Sessions for Children Not in School: Delivered online or in person at the DigiTribe Hub, and available on an ad hoc basis when requested by parents.

We offer work experience placements, both online and in person. We also offer in person Supported Internships.

ACCREDITED LEARNING

We are accredited as both an Arts Award Centre and an AQA Unit Award Centre.

AQA Unit Awards: Short, achievable units covering digital skills, creativity, gaming, life skills and SEND-friendly topics. Awards recognise effort, progress and participation.

Arts Award Levels:

- Discover – Ages 5–11
- Explore – Ages 7–11
- Bronze – Ages 11–14 (GCSE equivalent D–G / Level 1–3)
- Silver – Ages 14–16 (GCSE equivalent C–A* / Level 4–9)

THE YOUNG PEOPLE WE SUPPORT

We work with young people with autism, ADHD, SEMH needs, emotional-based school avoidance, speech and language differences, mild/moderate learning difficulties, PDA, trauma or care experience, PTSD, and Deaf/Hard of Hearing young people. Sessions are online with optional in-person activities in the Black Country.

SUPPORTIVE GAMING THEORY OF CHANGE

Gaming provides a therapeutic third space where young people feel safe, connected and able to participate without pressure. Benefits include improved communication, confidence, concentration, resilience, social skills and creativity.

GLOBAL LINKS AND INDUSTRY PARTNERSHIPS

We have online participants from across the world and work with industry mentors. Microsoft are publishing an article on our work with Minecraft for Education. Our Minecraft Server is approved by Mojang and Gamer Safer. We have a volunteer Board Member who is a consultant for Microsoft.

Creative Active Lives CIC, DigiTribe and MineMania exist to give young people who don't fit into the school system a place where they can learn, connect and thrive, whether online, in person, or through outreach.

FUNDING

We accept EOTAS funded places and self funded places. Our fees are as follows. All fees include VAT at 20%.

- 1 hour 121 session of tutoring/learning support/mentoring £75 per child (online)
- MineMania Subscription £2.99 per week or £5.99 per month
- Roblox/Lego/Music/Art Group Clubs Online: £10 per child
- Home Ed Hangout £10 per child
- AqA Unit Awards:
 - £45 per learner registration fee which includes VAT, Unit assessment, certificates and postage for 3 Units of your choice.
 - Additional Units incur a cost of £6 per Unit which includes VAT, Unit assessment, certificate and postage.
- Arts Awards: £75 per child for 121 session. Total number of sessions needed varies per Award.